

Zac Mackenzy Hinton

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EXPERIENCE

User Interface Developer & Designer - Adobe

May 2015 - August 2015

- Worked as an internal contractor, developing and designing three Adobe internal and consumer facing products (Adobe DPS mobile, Adobe Social, Adobe Publish)
- Coded the Adobe DPS beta launch page: <http://goo.gl/3XmjwD>
- Designed and coded all Adobe DPS request pages.

Front-End Developer Intern - Google

June 2014 - August 2014

- Lead coder for Google Brand Studio internal team website.
- Illustrated Google's Patent Litigation Team logo.
- Coded second version of Gmail work page and implemented A/B testing.
- Implemented canonicals to over 100 Google Drive sites across 50 languages.

UI/UX Researcher - Fort Eustis Military Base

January 2014 - April 2014

- Worked as a government contractor tasked with creating presentations on typography, responsive web design, user interface, and user experience and presenting them to senior military web developers.
- Redesigned 5 U.S. military websites for improved interface/experience.

Product Designer Intern - Google

May 2013 - August 2013

- Tasked with redesigning Google's Webmaster Academy website in terms of content, design, and supplemental materials (video tutorials, etc)
- Designed Google's Webmaster Academy website to improved the overall user experience. Website can be found at <https://goo.gl/UI6gUg>
- Edited 25 Google Webmaster Guidelines videos in Final Cut Pro for Google's Webmaster Help Center YouTube channel. On average, the videos I edited received over 100,000 subscribers, and over 10,000 views in 121 countries.
- Videos can be found at: <http://goo.gl/QK15kH>

Human Computing Interaction Researcher - Rice University

May 2012 - July 2012

- Worked in a team of three to restructure Engineering 128, a college level course, into a Python-based curriculum (called "Eng128 for Youth") for high school students.
- Taught "Eng128 for Youth" to underrepresented High School students to increase knowledge of computer science in underrepresented communities.
- At the end of the one-week, students understood the basics of coding in Python. (Proven by pre and post surveys)

EDUCATION

Carnegie Mellon University

Graduation: August 2016

M.S. Human Computer Interaction

Hampton University

Graduation: May 2015

B.S. Computer Information Systems

University of Oxford

Term: April 2014 - June 2014

Major: Computer Graphics

AWARDS

Google Scholar

Microsoft Scholar

NASA VSGC Scholar

Hampton University Academic Scholar

YMCA National Ambassador Scholar

Mister Honors College

Government Security Clearance

SKILLS

Design

InDesign

Illustrator

Photoshop

Sketch

Invision

Programming

Html

CSS/SCSS

Javascript

Java

Video

Final Cut Pro

Premiere

After Effects

Research

Usability Testing

User Research

Contextual Inquiry